

Team Update 1

MATCH Play

SCORING

- An ALLIANCE earns BALE points when a HAY's contact point on the floor is completely within the INNER CROP CIRCLE's outer edge. The assessment of BALE points is made approximately 5 seconds after the end of the match.

POINT VALUES

COOPERTITION BONUS	At least one HAY is scored in each of the four STABLES	The ROUGHAGE BONUS threshold is lowered to 12 HAY scored in the STABLES

Game Rules: ROBOTS

G506: Don't overload HAY. ROBOTS may not be in control of more than one HAY for more than a MOMENTARY amount of time.

- Violation: FOUL per instance

G507: No double dipping. An ROBOT can only earn TURN IN points if there isn't a HAY in the INNER CROP CIRCLE that is centered about the same point as the OUTER CROP CIRCLE the ROBOT is attempting to earn TURN IN points in.

ROBOT Construction Rules

R107: Don't make modifications to your drivebase. The ROBOT drivebase assigned to a team shall not be modified. Minor modifications such as adding mounting holes for mechanisms are an exception to this rule.

Teams are recommended to be extremely careful when modifying their drivebase and to check with their MENTORS if in doubt.